

CITY OF RIGBY  
COUNCIL AGENDA  
August 5, 2021

Join us on zoom at: <https://zoom.us/j/92498751203?pwd=aDZPNIV0VEF6ellsc3R2Qll3UGxaUT09>.

Enter meeting ID and passcode manually: Meeting ID: 924 9875 1203; Passcode: 505141

**Regular Meeting – 7:00PM**

- Pledge and Prayer
  - Roll Call
1. Public Comment: (Time is limited to 3 minutes – per individual)
  2. Public Hearing:
    - A. Proposed Rate Increase – Arterial Road Fee/ Plat Fee –
      - Presentation
      - Public Comment
      - Council Discussion/Decision – Action Item
    - B. Rezone – 294 N Yellowstone Hwy. –
      - Presentation
      - Public Comment
      - Council Discussion/Decision – Action Item
    - C. Annexation with Zone Designation – BUKU Properties
      - Public Comment
      - Council Discussion/Decision – Action Item
    - D. Annexation with Zone Designation – 3855 E 300 North
      - Presentation
      - Public Comment
      - Council-Discussion/Decision – Action Item
    - E. Rezone – 335 S 3<sup>rd</sup> West –
      - Presentation
      - Public Comment
      - Council Discussion/Decision – Action Item
  2. Public Works:
    - A. Request for Water Services – Teton Heights Subdivision - *Action Item*
    - B. New Pretreatment Ordinance, Update Sewer Ordinance, Interceptor Ordinance – Set Administrative Fees; Set Date Public Hearing – *Action Item*
    - C. Amend Contract – East Sewer Reroute Project – Keller Eng – *Action Item*
    - D. Response/Clarification – Peer Review WWTP Project – HLE & Keller Eng - *Informational*
  3. Clerk’s Items:
    - A. 2021 Budget Review; Set Date for Public Hearing – *Action Item*
    - B. Interfund Transfer: From Sewer Revenue to Debt Service – *Action Item*
  4. Other Council Business:
  5. Approval of Minutes

July 20, 2021 – *Action Item* Voice Roll  
July 22, 2021 – *Action Item* Voice Roll
  6. Review and Approval of Bills – *Action Item* Roll Call
  7. Executive Session – Idaho Code 74-206.1(b), To consider the evaluation of appointed city officials - *Action Item* – Roll Call  
  
Council Discussion/Decision – *Action Item*
  8. Adjourn- *Action Item* Voice Roll